

Tie-Breaking Procedure

Overtime Periods

(2 x 10 Minute "Sudden Victory" Periods during Post-Season Play)

(5 minute break, flip coin prior to starting Overtime)

All Overtime Periods are "Sudden Victory"

Referee Rotation:

☐ Start as original crew set up - #1 CR handles (1st 6 minutes 40 seconds of first OT period)

☐ #2 CR handles (last 3 min and 20 sec of first OT period & first 3 min 20 sec of Second OT period)

☐ 2 minute interval (teams switch ends & side referees switch sides)

☐ #3 CR handles (last 6 min 40 sec of second OT period)

☐ #1 CR handles the administration and execution of the "Kicks from the Mark" if required.

CR #2 & 3 handle players and goal judge.

"Kicks from the Mark" (KFTM)

If the game is tied at the end of 2 x 10 min "Sudden Victory" OT periods

Taking of the Kicks

(Any player on the roster (who has not been disqualified) is eligible to participate)

(Flip a coin, the winner shall have choice of kicking first or second)

☐ Each Coach will select 5 eligible players to participate in the 1st set of kicks

☐ Any player receiving a caution within the last 5 min of the second OT period will not be permitted to participate in the 1st set of kicks (5 kicks)

☐ The cautioned player is allowed to participate in the 2nd set of kicks

☐ Any player (including the goalkeeper) cautioned during the first round of KFTM and/or during Any subsequent round of KFTM will sit out all of the remaining KFTM

☐ If any player (including the goalkeeper) is disqualified RED CARD that player or Keeper may no longer participate, but a substitute is permitted if their kick has not been taken

☐ Continuation of Kicks: (after each team has taken 5 kicks, and the score remains tied)

☐ Coaches will select 5 different eligible players to participate in “Sudden Victory Kicks”

(Only if a team has less than 10 eligible players, may a player who has already participated, may kick again)

☐ If the score remains tied, continue the “Sudden Victory Kicks” with the coach selecting ANY 5 players to participate in the continuation of “Sudden Victory Kicks”

NOTE: Any player cautioned during the 5 minutes between the last overtime period and the first round of KFTM – MUST SIT OUT THE FIRST ROUND OF KFTM

NOTE: Any player cautioned during the first round of KFTM and/or during any subsequent round of KFTM WILL SIT OUT ALL OF THE REMAINING KFTM SINCE THE KFTM ARE A PERIOD UNTO THEMSELVES AND END IN SUDDEN VICTORY (the cautioned player may be substituted for and added to the kicking order)